

CALL FOR PARTICIPATION

2010 World Telekinesis Competition

June 4- June 25, 2010



CALL FOR PARTICIPATION: Noxious Sector Arts Collective invites submissions for the 2010 WORLD TELEKINESIS COMPETITION, to be held at the **Center for Serious Play** at the **University of Washington Bothell** (Bothell, WA) from June 4 to June 25, 2010. Participation is not geographically dependent -- teams may participate from their home locations, in North America and around the world.

DEADLINE: April 30, 2010

THE WORLD TELEKINESIS COMPETITION is a forum for speculative action -- an organized tournament in which teams from around the world engage in psychic competition to remotely influence the behavior of a candle. Matches are played by lighting a candle at the centre of the official game board, at an agreed-upon time, signaling the beginning of the game. A match lasts for one hour, or until the game candle is extinguished, whichever comes first. The object of the game is to have the wax from the candle drip onto the opposing team's side of the game board. This objective is to be accomplished by remote telekinetic influence. The winning team will be awarded the World Telekinesis Competition trophy, which they will get to keep until the following year's competition.

SUBMISSIONS: In order to qualify for competition, teams must submit the following:

- A statement of team interest or method;
- A list of the three (3) members who comprise the team, as well as a concise biographical statement for each team member;
- A medium-resolution (2MB) image of each team member;
- A team name and an associated team logo (medium-resolution).

SUBMISSIONS should be sent by email to: noxious@noxioussector.net with ATTN: WORLD TELEKINESIS COMPETITION as the subject line. **DEADLINE: April 30, 2010**

NOXIOUS SECTOR is a formalized forum for informal inquiry. Dedicated to the exploration of questions of the imaginative, the paranormal and the absurd, Noxious Sector attempts to redefine the meaning of artistic possibility through extended propositions that challenge consensual norms while stimulating dialogue and discourse. For further details -- and sample documentation -- please visit: www.noxioussector.net/wtc